**Team 15**

**Meeting Minutes**

**06/04/20**

**Opening:**

The regular meeting of Team 15 was called to order at 6:00 PM on April 6th 2020. The meeting was taken via video call.

**Present:**

Bayley Cowen-Seagrove  
 Ellis Tulloch  
 Jack Lewis  
 Kobbie Mike Tabi  
 Thomas Senyah

**Absent:**

None

**Business from the Previous Meeting:**

Review of Code Produced

Having completed the ‘human’ class last week, Thomas Senyah was able to move onto a ‘buy property’ function for the code, which he had been able to get started on but required some help with some questions he had about how to go about the solution. Opening up the questions to the group, the team were able to have a discussion and come up with a clear vision on how Thomas could go about it, after he shared his current progress with the team via screen share.

PERT Chart

Due to difficulties caused by COVID-19, Bayley Cowen-Seagrove was unable to produce the PERT chart at this meeting, and this was completely understood by the rest of the team. The team were assured that the chart would be available to finalise at the next meeting.

**New Business:**

AI Implementation

With the human player side of the code on its way to being completed, attentions would soon turn to developing the AI computer player. Bayley Cowen-Seagrove highlighted the fact that this part of the code would likely be an area of uncertainty and inexperience for the team and recommended that he research some different ways on how the team could possibly go about developing a coded solution to this subtask. This motion was firmly agreed upon by the team.

**Additions to the Agenda:**

No new additions were made.

**Agenda for Next Meeting:**

Review of code produced.

Review and discuss PERT chart.

Discuss how to implement AI player.

**Adjournment:**

Meeting was adjourned at 6:34 PM. The next general meeting will be at 6:00 PM on 13th April 2020, via video call.

Minutes submitted by: Ellis Tulloch